

COMMAND PROFESSIONAL EDITION

As of 1 April 2024 v1.0

| LICENSE PRICE PER SINGLE USER | MIL / GOV | ACADEMIC | STANDARD | PREMIUM |
|--------------------------------------------|-----------|----------|----------|----------|
| Annual | \$1,799 | \$1,799 | \$11,999 | \$23,999 |
| Quarterly | | | \$4,499 | \$8,999 |
| Monthly | 20 | | \$2,999 | \$5,999 |
| Multiplayer License (Server and 5 Clients) | | | | \$59,999 |
| Each Additional MP Client | | 0 1 3 | | \$1,799 |
| Each Additional data Instance | | | | \$1,799 |
| Student Pricing | \$59 | | | \$1, |

Multiplayer License

A Multiplayer License includes the Server software to host the multiplayer game, one Premium license and five MP Clients. Up to 11 additional Clients can be added, as priced, and when combined with the 5 already included allows up to 16 players in multiplayer. The included Premium license can be used in either single or multiplayer, giving you powerful capabilities to prepare your multiplayer scenario. The MP Clients can also be used in singleplayer mode (with Mil/Gov-level features) when not connected to the MP host. All WEGO license holders will upgrade to Realtime Multiplayer with the release of the release of the software.

License Tiers & Types

| FEATURES (DESCRIPTION ON THE NEXT PAGE) | Mil / Gov | Academic | Standard | Premium |
|----------------------------------------------------------------|------------|----------|----------|----------|
| Award-Winning CMO Simulation Engine | WIII / GOV | Academic | Standard | T Termum |
| | | | | |
| Run as non-admin | ⊘ | <u> </u> | ⊘ | <u> </u> |
| Offline Sentinel 2 satellite map layer | ⊘ | Ø | Ø | Ø |
| Forum Support | ⊘ | ⊘ | Ø | ⊘ |
| Help Desk Support | | Ø | Ø | © |
| Export to Tacview & SIMDIS | | O | Ø | Ø |
| Extended Pro Only Features (e.g. integrated comms jamming) | | ⊘ | | ⊘ |
| On Demand imagery – Note: requires Microsoft Bing Maps License | A 1 | Ø | Ø | ⊘ |
| Interactive analysis + event export | | Ø | Ø | © |
| Monte Carlo analysis | | | Ø | Ø |
| Full database editor & entire-scenario XML import/export | | | ⊘ | © |
| Extended LUA Features (TCP socket etc.) | | | Ø | ⊘ |
| DTED-1 resolution land terrain & improved bathymetry | | | Ø | © |
| Command Line & Multiple-instances (Al / ML) | -/ | | | ⊘ |
| Model Overrides (e.g. use an external sensor system) | | | | © |
| DIS Support | | THE BOOK | | ② |
| Database Migration/Merge Tools | | | | © |
| Can run in secure environment (without Internet) | L. L. | | 40000 | ② |



| Run as non-admin | Since CPE v2.0, Command offers a revised filesystem layout for its writable data, which enables the application to run in a restricted (ie. non-administrator) mode. This makes it possible to install and run CPE in high-security environments where admin powers for an application are a non-starter. |
|----------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Offline sentinel 2 satellite map layer | Command includes the global Sentinel 2 cloudless satellite imagery. |
| Forum Support | We have an active forum where the team provides support and the community also helps each other. |
| Help Desk | Users are supported by our online help desk |
| Export to Tacview & SIMDIS | Make use of powerful 3D-visualization capabilities with on-demand overhead imagery, exported to SIMDIS and Tacview in real time or for AAR analysis. |
| Extended Features | Additional simulation features not available in the commercial version including integrated comms jamming, directional-EMP weapons and hypersonic glide vehicles etc. |
| Interactive Analysis & Event Export | Tremendous data export & analysis capabilities, both for real-time use (live dashboards, telemetry, data output and more) as well as long-term statistical analysis. |
| On Demand Imagery | If you have a Bing Maps license you can pull high resolution on demand satellite imagery into the simulation or pre cache it, if Command is running in a secure environment |
| Monte Carlo Analysis | Run your simulation tens, hundreds of thousands of times to output large data sets to determine patterns of behaviour and trends. You are only limited by your hardware and time avaialble. |
| Full Database Editor | Completely customizable simulation database and terrain data. Change as much or as little of the out-of-the-box package as you desire, to tailor it to your own needs & environment. |
| Extended LUA Features | Rich interoperability & connectivity options with access to the simulation API through TCP/IP connection. |
| DTED-1 resolution land terrain | While CPE can still use CMO/CPEv1's DTED-0 level terrain elevation set, CPEv2 now also offers the option to use a global-scale SRTM3-format terrain dataset with 90m/cell resolution (DTED-1 equivalent). When activated, the higher resolution automatically applies to calculations dealing with the terrain elevation, such as terrain slope for ground units navigation, line of sight, surface/bottom clutter for look-down sensors etc. CPE also includes improved bathymetry data resolution over the CMO commercial version. |
| Command Line | In Command Line mode the software runs without a user interface and runs much faster. It can also be configured to run multiple instances simultaneously with the only limitation being the hardware available. Vast amounts of data can be generated this way to support AI and machine learning. |
| Model Overrides | Command has the ability to bypass parts of its built in model and call external systems. For example you might want to replace the sensor system with your own system and model overrides allow this. |
| DIS | Rich interoperability & connectivity options with support for DIS. |
| Database Migration Tools | We provide tools to help uses collaborate on projects and merge their databases together. |
| Run in Secure Environment | This allows the software to run without an internet connection and be used in a secure offline environment. |



| | Total Users |
|--------------------|-------------|-------------|-------------|-------------|-------------|-------------|
| Simultaenous Users | 1 | 3 | 5 | 10 | 50 | 100 |
| 1 | \$23,999 | \$47,728 | \$58,761 | \$73,733 | \$108,495 | \$123,467 |
| 3 | N/A | \$71,997 | \$95,726 | \$116,911 | \$155,611 | \$171,028 |
| 5 | N/A | N/A | \$119,995 | \$158,695 | \$202,690 | \$218,581 |
| 10 | N/A | N/A | N/A | \$239,990 | \$320,200 | \$337,421 |
| 50 | N/A | N/A | N/A | N/A | \$1,199,950 | \$1,284,874 |

Site licenses can be obtained and prices are calculated based on the number of simultaneous users and the total users who have access to the software. See the example above, the price calculator at https://www.matrixprosims.com/pro/price/get-quote or contact us for a bespoke solution.

Training

A large number of training resources are made available for free. Included with your installation are a 30 page guide to getting your software installed, 100 page detailed user guide and a 67 page database editing guide. In addition there are over 70 free training videos online to take you from a novice operator of the simulation to able to build robust scenarios with customized database objects. If after accessing the free training content you feel like you need additional support this can be arranged remotely, on site or at our annual training conference.

Links to Training Videos and Information

- YouTube Training Playlists: https://www.youtube.com/MatrixGamesProSoftware/playlists
- Training Page: https://www.matrixprosims.com/command-training