

# **COMMAND PROFESSIONAL EDITION**

Version 1.00- March 2023

LICENSE PRICE PER SINGLE USER	MIL / GOV	ACADEMIC	STANDARD	PREMIUM
Monthly			\$2,999	\$5,999
Quarterly	N. S. IV. N		\$4,499	\$8,999
Annual	\$1,799	\$1,799	\$11,999	\$23,999
Per Additional AI Instance			\$119	\$119
Student Pricing (Min order 30 units)	\$59		30 1 2 7	X _
Multiplayer Server (Incuding 5 players)				\$59,999
Each Additional MP User (up to 11)		E I I I I I I E		\$1,799

#### **Multiplayer License**

The Multiplayer license includes one Premium license which can be used for singleplayer or to host the multiplayer game with the included 5 Mil / Gov tier licenses which can be used by players to join the multiplayer game. Up to 11 additional players can be added, as priced, and when combined with the 5 already included allows up to 16 players in multiplayer. Note when in a multiplayer game, the Mil / Gov tier licenses perform as premium licenses in terms of features so can be used in a secure environment, use advanced simulation features etc.

#### **Renewal Pricing**

From the 31st March 2023 our prices are increasing for the first time in 7 years. We understand price changes can be difficult to plan for so to minimize any disruption we are making this special offer to existing license holders. If you are renewing a license before the 31st March 2024, you will be eligible to be exempt from the price increase on the licenses being renewed. This gives an extra 12 months to ensure you have the funding for the new price. From the 31st March 2024, the new prices will take effect for everyone, even renewals.

## **License Tiers & Types**

FEATURES (DESCRIPTION ON THE NEXT PAGE)	Mil / Gov	Academic	Standard	Premium
Award-Winning CMO Simulation Engine			<b>Ø</b>	<b>Ø</b>
Run as non-admin	•	<b>Ø</b>	<b>Ø</b>	<b>Ø</b>
Offline Sentinel 2 satellite map layer				
Forum Support			<b>⊘</b>	<b>Ø</b>
Help Desk Support				
Export to Tacview & SIMDIS		<b>⊘</b>	<b>⊘</b>	<b>Ø</b>
Extended Pro Only Features (e.g. integrated comms jamming)		<b>©</b>	0	<b>©</b>
On Demand imagery – Note: requires Microsoft Bing Maps License		<b>⊘</b>	<b>Ø</b>	<b>Ø</b>
Interactive analysis + event export				
Monte Carlo analysis			<b>⊘</b>	
Full database editor & entire-scenario XML import/export			<b>Ø</b>	<b>Ø</b>
Extended LUA Features (TCP socket etc.)			<b>Ø</b>	<b>Ø</b>
DTED-1 resolution land terrain & improved bathymetry			<b>©</b>	<b>©</b>
Command Line & Multiple-instances (Al / ML)				<b>⊘</b>
Model Overrides (e.g. use an external sensor system)				<b>©</b>
DIS Support			N. V.	<b>Ø</b>
Database Migration/Merge Tools				<b>©</b>
Can run in secure environment (without Internet)	4/		88	<b>②</b>



Run as non-admin	CPEv2 offers a revised filesystem layout for its writable data, which enables the application to run in a restricted (ie. non-administrator) mode. This makes it possible to install and run CPE in high-security environments where admin powers for an application are a non-starter.			
Offline sentinel 2 satellite map layer	Command includes the global Sentinel 2 cloudless satellite imagery.			
Forum Support	We have an active forum where the team provides support and the community also helps each other.			
Help Desk	We run a help desk to support customer and help fix their problems.			
Export to Tacview & SIMDIS	Make use of powerful 3D-visualization capabilities with on-demand overhead imagery, exported to SIMDIS and Tacview in real time or for AAR analysis.			
Extended Features	Additional simulation features not available in teh commercial version including integrated comms jamming, directional-EMP weapons and hypersonic glide vehicles etc.			
Interactive Analysis & Event Export	Tremendous data export & analysis capabilities, both for real-time use (live dashboards, telemetry, data output and more) as well as long-term statistical analysis.			
On Demand Imagery	If you have a Bing Maps license you can pull high resolution on demand satellite imagery in to the simulation or pre cache it if running in a secure environment.			
Monte Carlo Analysis	Run your simulation tens, hundreds of thousands of times to output large data sets to determine patterns of behaviour and trends. You are only limited by your hardware and time avaialble.			
Full Database Editor	Completely customizable simulation database and terrain data. Change as much or as little of the out-of-the-box package as you desire, to tailor it to your own needs & environment.			
Extended LUA Features	Rich interoperability & connectivity options with access to the simulation API through TCP/IP connection.			
DTED-1 resolution land terrain	While CPE can still use CMO/CPEv1's DTED-0 level terrain elevation set, CPEv2 now also offers the option to use a global-scale SRTM3-format terrain dataset with 90m/cell resolution (DTED-1 equivalent). When activated, the higher resolution automatically applies to calculations dealing with the terrain elevation, such as terrain slope for ground units navigation, line of sight, surface/bottom clutter for look-down sensors etc. CPE also includes improved bathymetry data resolution over the CMO commercial version.			
Command Line	In Command Line mode the software runs without a user interface and runs vastly quicker. It can also be configured to run multiple instances simultaneously with teh only limitation being the hardware available. Vast amounts of data can be generated this way to support Al and machine learning.			
Model Overrides	Command has the ability to bypass parts of its built in model and call external systems. For example you might want to replace the sensor system with your own system and model overrides allow this.			
DIS	Rich interoperability & connectivity options with support for DIS.			
Database Migration Tools	We provide tools to help uses collaborate on projects and merge their databases together.			
Run in Secure Environment	This allows the software to run without an internet connection and be used in a secure offline environment.			

### SITE LICENSES, PHYSICAL MEDIA & TRAINING



Site License - pricing example						
	Total Users					
Simultaenous Users	1	3	5	10	50	100
1	\$23,999	\$47,728	\$58,761	\$73,733	\$108,495	\$123,467
3	N/A	\$71,997	\$95,726	\$116,911	\$155,611	\$171,028
5	N/A	N/A	\$119,995	\$158,695	\$202,690	\$218,581
10	N/A	N/A	N/A	\$239,990	\$320,200	\$337,421
50	N/A	N/A	N/A	N/A	\$1,199,950	\$1,284,874

Site licenses can be obtained and prices are calculated based on the number of simultaneous users and the total users who have access to the software. See the example above, the price calculator at https://pro.matrixgames.com/pro/price/get-quote or contact us for a bespoke solution.

PHYSICAL DISKS	PRICE (INCLUDES DELIVERY)	DESCRIPTION	
5 disk	\$299	Core Installer & FLM	
36 disk	\$999	HD Data Installer & Slim Client	
41 disk	\$1,249	Double pack with Core Installer & FLM, HD Data and Slim Client Installers	

The software is delivered via our online portal, but if required we can also dispatch physical DVD's with the installation files. Note access to the portal is preferred as updates are regularly released, which will not be available on the physical disks. Physical backups should only be used if absolutely necessary. If you require DVD's most clients download the files from the portal and create their own disks.

Training	Price	
In person	\$1,800 per day (per trainer max 10 students)	Travel & accomodation on top
Virtual	\$360 per 1 hour session + \$240 for each extra hour (max 10 trainees)	
Annual User Conference	\$999 per person	
Bespoke event	Price On Application	Staff, travel, accomodation, subsistance, coffee

A large number of training resources are made available for free. Included with your installation are a 30 page guide to getting your software installed, 100 page detailed user guide and a 67 page database editing guide. In addition there are over 70 training videos with more than 500 minutes of content to take you from a novice up to an advanced user. If after accessing the free training content you feel like you need additional support this can be arranged remotely, on site or at our annual training conference.

Training videos (70+ videos and 500+ minutes of content): https://www.youtube.com/@MatrixGamesProSoftware/playlists